

EVALUING RINGS MELODY - RANDOM BIAS
RANDOM BIAS & TRANSPOSE

SNIPPETS OF RANDOM RADIO STATIONS

COMPLEMENTARY HI HAT PATTERNS RANDOM
SWITCHING

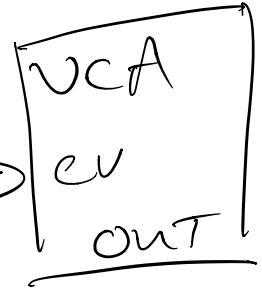
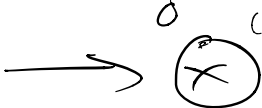
CHIRPY NOISE RANDOMLY IN AUD OUT

STEPPED LFOs

CHIRPY NOISE

- SPARSE & PERIODIC

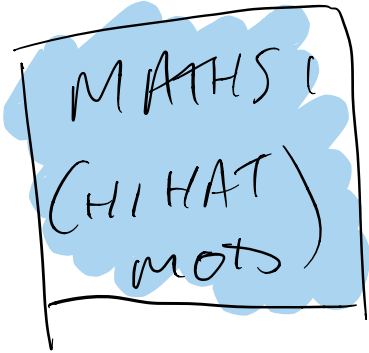
CHIP 2



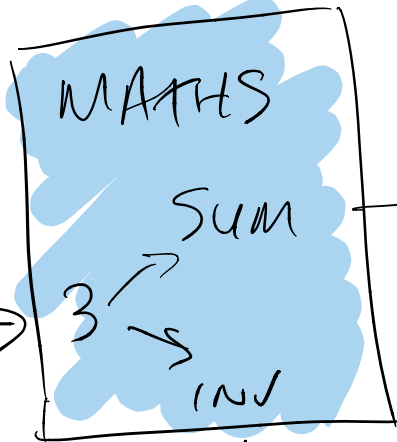
LFO 2



MIX 3



→ VCA



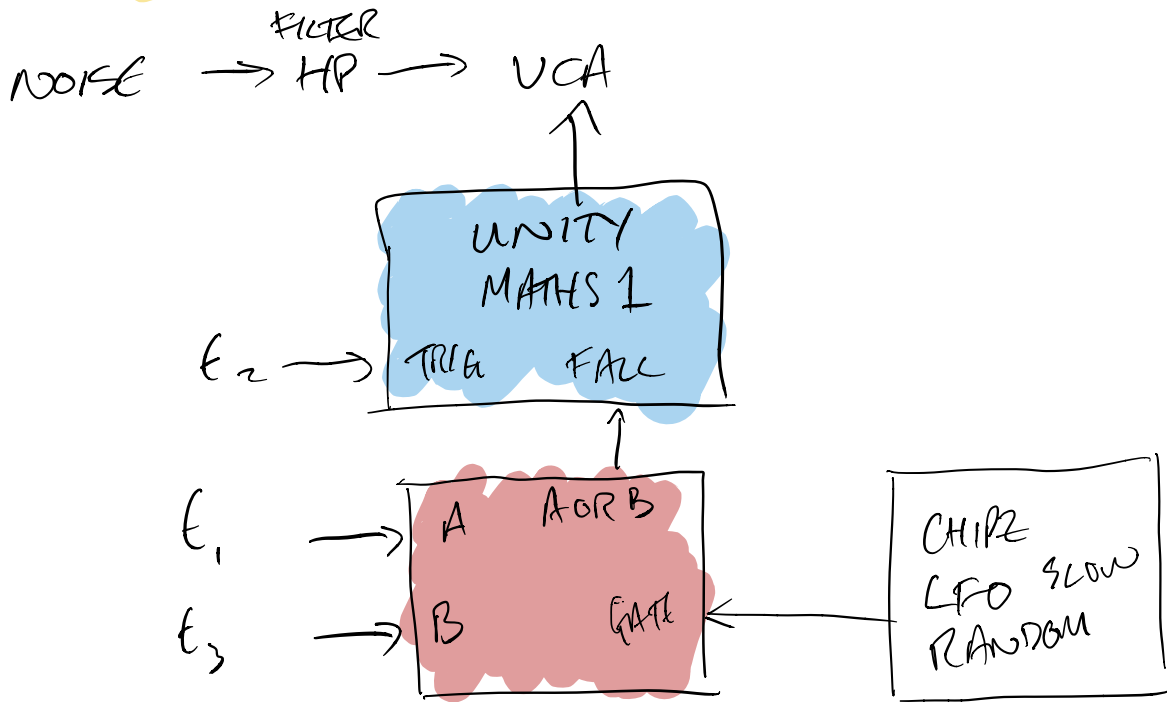
SPARSE
HAT PATTERN

↓
UNSPARSE
HAT PATTERN
FOR RINGS POS ★

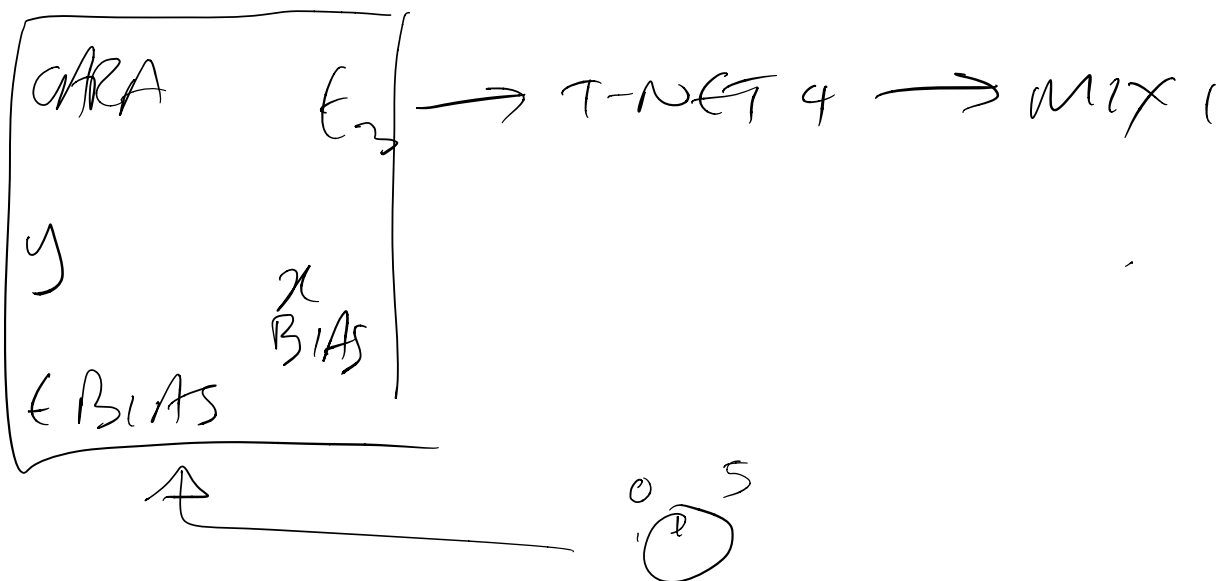
LFO 7



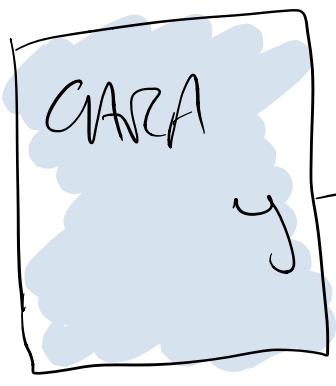
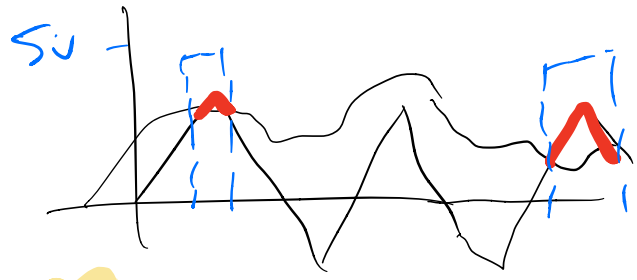
HIGH HAT - COMPLEMENTARY OPEN/CLOSE PATTERNS



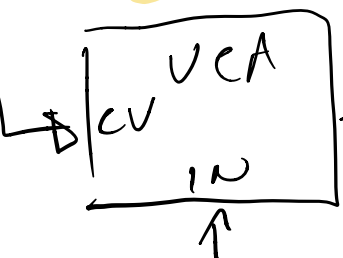
KICK



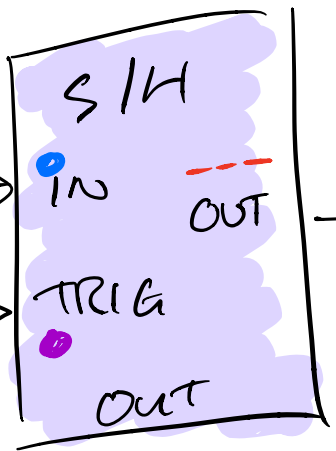
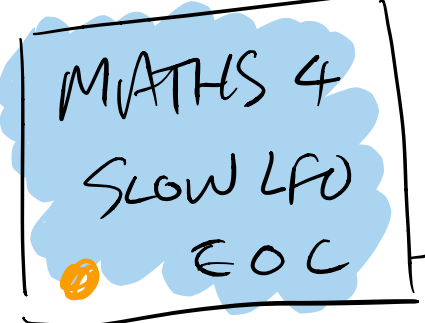
SAMPLE SNIPPETS



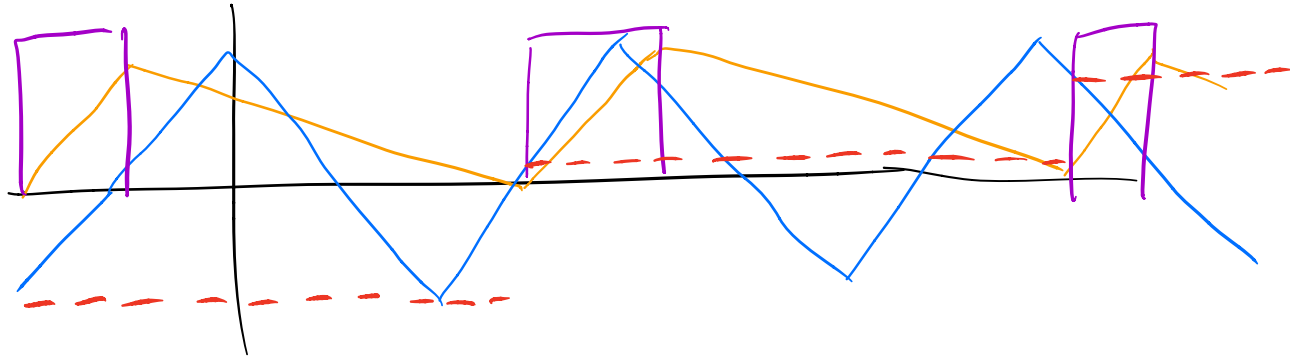
RANDOM ON/OFF



MIXER

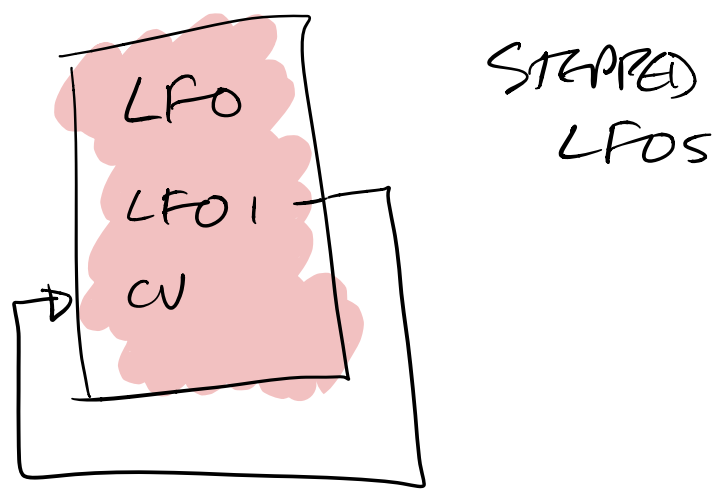
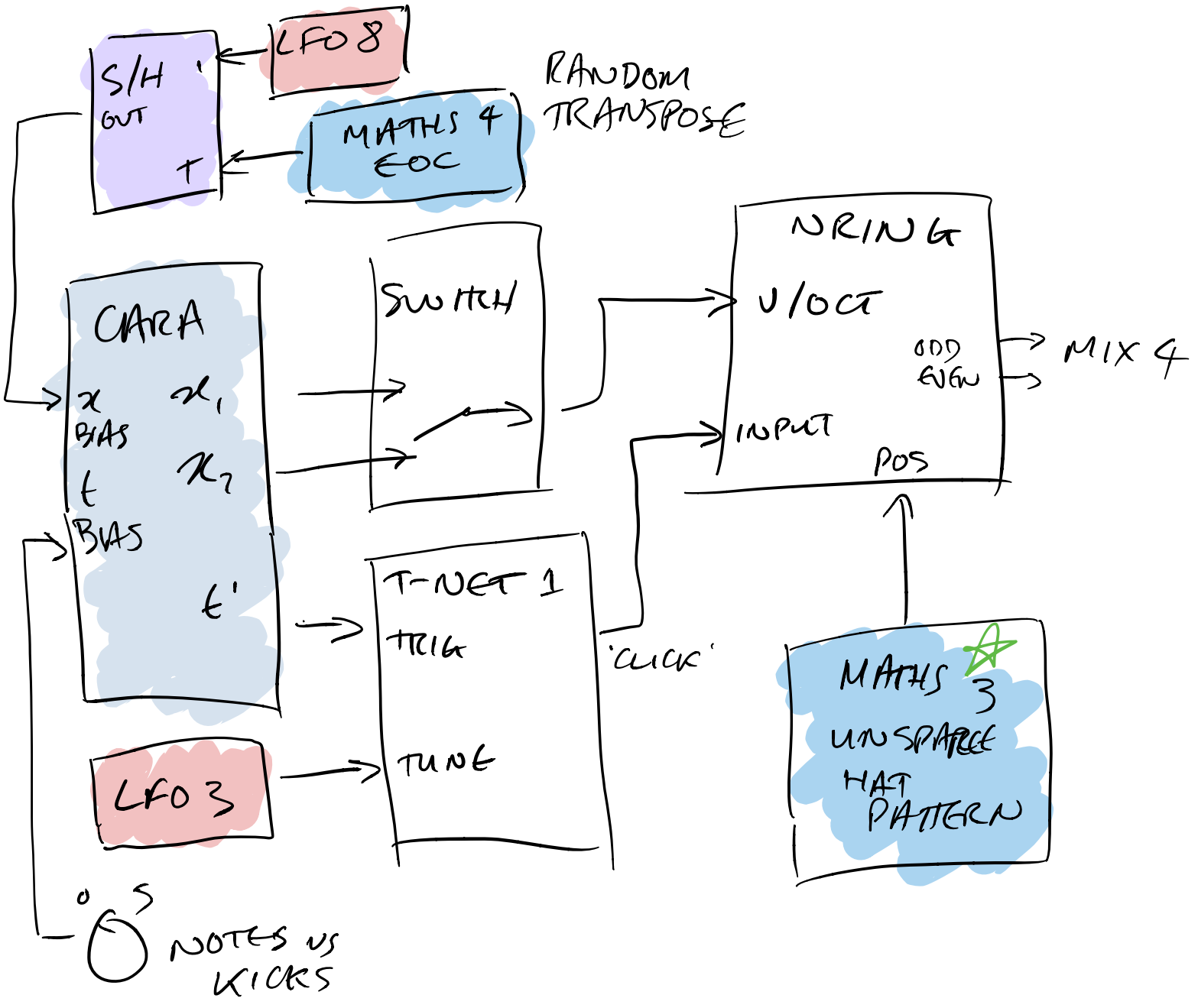


RAND STATION

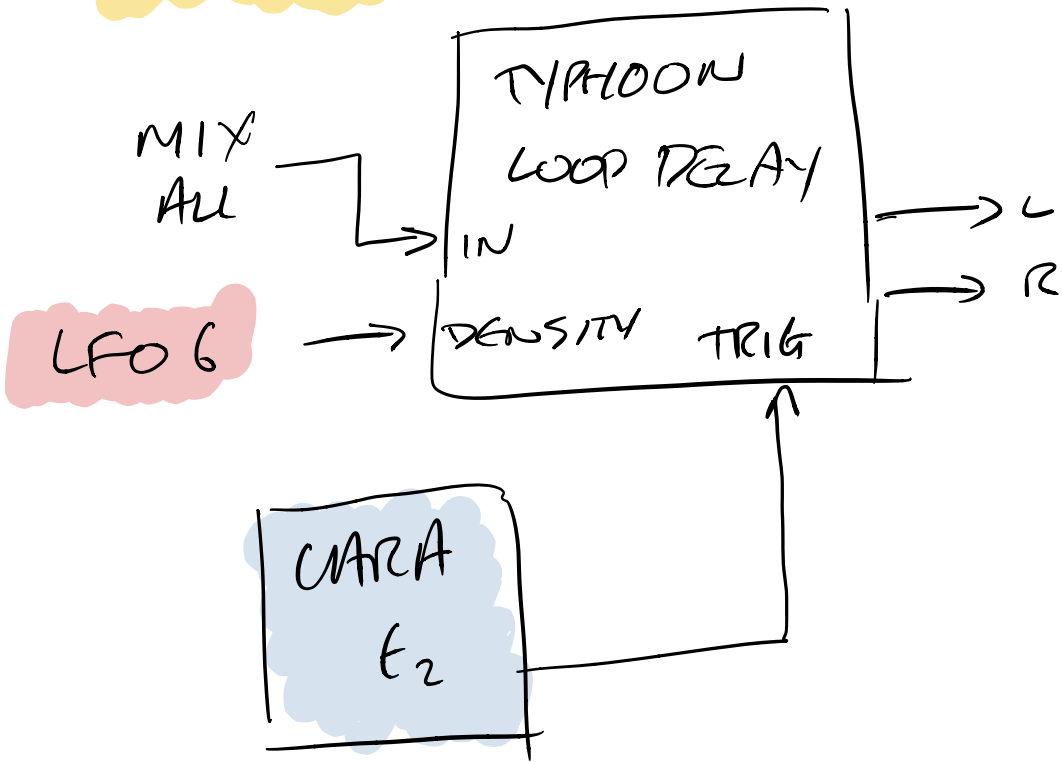


MELODY

NOTES vs KICKS
 RAND BIAS
 EVOLVING NOTES (DEJA VU)
 RANDOM TRANSCOPE



EFFECTS



Settings

